Here are the sections of critical source code we need to verify during our testing

Totally 5 sections:

1. The source code about how the system input the cards data and transfers them to use during the game?
2. The source code function about determines the game outcome (win/lose).
3. The definition/logic for each bet types and the betting limitation.
4. The odd/payout values of different bet types and how the system calculates the winning/lost amount for players.
5. The “draw the 3rd card” rules related source code.

Please find above related source code information and indicate the information as below example:

(If the “bet type odds” related source code is stored inside file “odd.cs” from line 50 to 70.)

bet type odd – File “Prgraom files\xxxxxx\xxxxxx\odds.cs” line 50 to 70